

Jerry Tung Visual Effect Artist

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Feature Films			
2008	Zoic Studio	Dragonball Z	3D Generalist
		Step Brothers	3D Generalist
		Superhero	3D Generalist
		Get Smart	Lighting TD
2007	Technicolor	Kung Fu Slam Dunk	Lighting TD
		The Assembly	3D Generalist
2007	The Orphanage	Live Free or Die Hard	Lighting TD
2007	Zoic Studio	One Missed Call	3D Generalist
2005-2007	Rainmaker	Blades of Glory	Lighter
		Night at the Museum	Lighting TD
		Garfield 2	Lighter
		Doctor Dolittle 3	Lighter
TV Series			
2009	Stargate Digital	Defying Gravity	3D Generalist
2009	Entity FX North	Smallville	Lead 3D Generalist
2008	Zoic Studio	The Cleaners	Lighting TD
		Fringe	Lighting TD
		Reaper	3D Generalist
		Middleman	3D Generalist
Game Cinematic			
2005-2006	Rainmaker	Need for Speed Carbon	3D Artist
		Need for Speed Most Wanted	3D Artist
		Amped 3	3D Artist
2000-2004	C4 Digital	Need for Speed Underground 2	Lead Artist
		Little Fighters Online	Lead Artist
		Digimon's "D-power" PC game	Lead Animator
		Webot Challenge online game	Lead Animator
Others			
2002-2006	Freelance	Fragile – Independent Film	Production Designer
		The Titus Adam Story (short)	Storyboard Artist
		The Amen Comic Cover	Digital Colorist
2005-2007	VFX instructor	Art Institute of Vancouver – Burnaby	
2002	Sketch Artist	Seiniger Advertising– Beverly Hills, CA	
Software Knowledge			
Primary		Maya 2009, Mental Ray, Photoshop, Renderman	
Secondary		Shake, After Effects, Linux, Mel Script, Blast Code, Real Flow	
Skill Set & Techniques		Lighting, Modelling, Texturing, Look Development, Shader Development, Particle FX, Digital Painting, Concept Design	
Education			
2009	Pixar's RenderMan Certified Courseware		
2003 - 08	Private Art Institute – Academic drawing, painting		
2003	Academy of California - Entertainment Design/ Illustration/Master drawing painting program		
1999-2000	Infocast Digital Art Institute - Maya 3.0, Softimage 3.8 Certificate		